

STARGATE

UNISYSTEM CHARACTER SHEET



LIFE POINTS 43
 DRAMA POINTS 10
 EXPERIENCE POINTS _____



CHARACTER NAME John Sheppard
 CHARACTER TYPE Military Commander of Atlantis Expedition
 DESCRIPTION Season One Hero

ATTRIBUTES

STRENGTH	<u>3</u>	INTELLIGENCE	<u>4</u>
DEXTERITY	<u>4</u>	PERCEPTION	<u>4</u>
CONSTITUTION	<u>4</u>	WILLPOWER	<u>4</u>

SKILLS

ART	<u>1</u>	MEDICINE	_____
ATHLETICS	<u>3</u>	MELEE	<u>1</u>
COMPUTERS	_____	MYTHOLOGY	_____
DEMOLITIONS	<u>2</u>	NOTICE	<u>3</u>
DRIVE	<u>1</u>	PILOT	<u>6</u>
EDUCATION	<u>3</u>	REPAIR	<u>1</u>
HAND-TO-HAND	<u>4</u>	SCIENCES	_____
INFLUENCE	<u>3</u>	STARGATE	_____
LANGUAGES	_____	STEALTH	<u>5</u>
MARKSMANSHIP	<u>6</u>	WILD CARD	_____

QUALITIES

Ancient Gene 2	Attractiveness +3
Fast Reaction Time	Hard to Kill 3
Military Officer	Nerves of Steel
Rank 5 (Major)	Situational Awareness
Soldier	_____

DRAWBACKS

Adversary (Assorted) 5	Honorable (Serious) 2
Mental Problems (Mild Recklessness) 1	Obligation (Team; Ttl)

USEFUL INFORMATION

INITIATIVE (D10+DEX) _____
 PERCEPTION (D10+PER+NOTICE) _____

COMBAT MANEUVERS

Type	Atk	Dmg	Notes
P-90	<u>10</u>	<u>16</u>	bullet, autofire
Beretta	<u>10</u>	<u>12</u>	bullet, burstfire
Punch	<u>8</u>	<u>6</u>	bashing
Kick	<u>7</u>	<u>8</u>	bashing
Knockout	<u>6</u>	<u>3</u>	lights out
Takedown	<u>7</u>	<u>3</u>	knockdown

NOTES

SUCCESS LEVELS TABLE		
ROLL	SUCCESS	DESCRIPTION
TOTAL	LEVELS	
9-10	1	ADEQUATE
11-12	2	DECENT
13-14	3	GOOD
15-16	4	VERY GOOD
17-20	5	EXCELLENT
21-23	6	EXTRAORDINARY
24-26	7	MIND-BOGGLING
27-29	8	OUTRAGEOUS
30-32	9	SUPERHEROIC
33-35	10	GOD-LIKE
+3	+1	