

# STARGATE

UNISYSTEM CHARACTER SHEET



Life Points 48  
 Drama Points 10  
 Experience Points \_\_\_\_\_



CHARACTER NAME Samantha "Sam" Carter  
 CHARACTER TYPE Military Scientist  
 DESCRIPTION Season One Hero

## ATTRIBUTES

STRENGTH 3 INTELLIGENCE 6  
 DEXTERITY 3 PERCEPTION 5  
 CONSTITUTION 4 WILLPOWER 4

## QUALITIES

Attractiveness + 2 Braniac  
 Fast Reaction Time Hard to Kill 3  
 Military Officer Rank 4 (Captain)  
 Soldier \_\_\_\_\_

## SKILLS

ART	_____	MEDICINE	<u>1</u>
ATHLETICS	<u>2</u>	MELEE	<u>2</u>
COMPUTERS	<u>3</u>	MYTHOLOGY	_____
DEMOLITIONS	<u>3</u>	NOTICE	<u>3</u>
DRIVE	<u>1</u>	PILOT	<u>2</u>
EDUCATION	<u>4</u>	REPAIR	<u>6</u>
HAND-TO-HAND	<u>3</u>	SCIENCES	<u>6</u>
INFLUENCE	<u>3</u>	STARGATE	<u>5</u>
LANGUAGES	_____	STEALTH	_____
MARKSMANSHIP	<u>4</u>	WILD CARD	_____

## DRAWBACKS

Adversary (Goa'uld) Emotional Problems  
 Honorable (Serious) (Fear of Commit)  
 Love (Tragic) Obligation(US Total)  
 Obligation(Maj troops) Secret (Stargate)

## USEFUL INFORMATION

INITIATIVE (D10+DEX) \_\_\_\_\_  
 PERCEPTION (D10+PER+NOTICE) \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## COMBAT MANEUVERS

Type	Atk	Dmg	Notes
P90	7	16	Bullet; Auto-fire
Zat Gun	7	Varies	Forces Survival Test
Beretta	7	12	Bullet
Grenade	5	30	Kaboom
Punch	6	6	Bashing
Kick	6	8	Bashing

## NOTES

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## SUCCESS LEVELS TABLE

ROLL TOTAL	SUCCESS LEVELS	DESCRIPTION
9-10	1	ADEQUATE
11-12	2	DECENT
13-14	3	GOOD
15-16	4	VERY GOOD
17-20	5	EXCELLENT
21-23	6	EXTRAORDINARY
24-26	7	MIND-BOGGLING
27-29	8	OUTRAGEOUS
30-32	9	SUPERHEROIC
33-35	10	GOD-LIKE
+3	+1	