

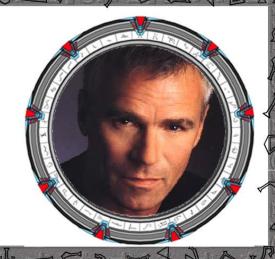


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Life Points
Drama Points
Experience Points

<u>51</u> <u>10</u>

CHARACTER NAME Jack O'neill
CHARACTER TYPE Leader of SG-1
DESCRIPTION Season One Hero



ATTRIBUTES

STRENGTH3INTELLIGENCE2DEXTERITY5PERCEPTION4CONSTITUION5WILLPOWER5

QUALITIES

Attractiveness + 1
Fast Reaction Time
Military Officer
Nerves of Steel
Situational Awareness
SpecOps

Ancient Gene 2
Hard to Kill 3
Rank 7 (Colonel)
Resistance (Pain) 1
Soldier

SKILLS

ART		MEDICINE	1
ATHLETICS	3	MELEE	_2
COMPUTERS	_1_	MYTHOLOGY	
DEMOLITIONS	3	NOTICE	_1
DRIVE	_2	PILOT	_6
EDUCATION	2	REPAIR	_1_
HAND-TO-HAND	4	SCIENCES	_1_
INFLUENCE	4	STARGATE	_1_
LANGUAGES		STEALTH	5
MARKSMANSHIP	_6	WILD CARD	

DRAWBACKS

Adversary (Tons) 5 Clown
Honorable (Major) Obligation (US; Total)
Mental Problems Obligation (Team; Mj)
(Mild Zealotry; US) Secret (Stargate)

USEFUL INFORMATION

INITIATIVE (D10+DEX)
PERCEPTION (D10+PER+NOTICE)

COMBAT MANEUVERS

COMBATTIANLUVERS					
Туре	Atk	Dmg	Notes		
P90	11	16	Bullet; Auto-fire		
Zat Gun	11	Varies	Forces Survival Test		
Beretta	11	12	Bullet		
Grenade	_ ₉ _	30	Kaboom		
Punch	9	_6 _	Bashing		
Kick	8	88	Bashing		
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NOTES

SUCCESS LEVELS TABLE ROLL TOTAL SUCCESS LEVELS DESCRIPTION ADEQUATE 9-10 11-12 DECENT 2 13-14 3 GOOD 15-16 VERY GOOD 17-20 **EXCELLENT** 21-23 EXTRAORDINARY 24-26 MIND-BOGGLING 7 27-29 **OUTRAGEOUS** 30-32 9 SUPERHEROIC GOD-LIKE 33-35 10