UNISYSTEM CHARACTER SHEET

Character Name _____
Type/Association _____
Description/Concept _____

PRIMARY ATTRIBUTES

STRength		**INT**elligence	
DEXterity		**PER**ception	
CONstitution		**WILL**power	

SECONDARY ATTRIBUTES

Life Points		Endurance Pts	
Speed		Essence Pool	

CHARACTER POINTS

Spent Points		Unspent Points	

CHARACTER TRAITS

Race/Species		Gender	
Apparent Age		Actual Age	
Height		Weight	
Hair Color		Eye Color	
Skin Tone		Handedness	

Qualities	Points

Drawbacks	Points

Skills	Level

Powers	Level

Success Levels Table

Total	Level	Description
9-10	1	-0% Time, +0 to Social or Normal Dmg
11-12	2	-10% Time, +1 to Social or Normal Dmg
13-14	3	-25% Time, +2 to Social or Vital Area Hit
15-16	4	-50% Time, +3 to Social or +1 to Dmg
17-20	5	Excellent, +4 to Social or +2 to Dmg
21-23	6	Extraordinary, +5 to Social or +3 to Dmg
24-26	7	Mind-boggling, +6 to Social or +4 to Dmg
27-29	8	Outrageous, +7 to Social or +5 to Dmg
30-32	9	Super heroic, +8 to Social or +6 to Dmg
33-35	10	Godlike, +9 to Social or +7 to Dmg

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